Fourto Rules

FOURTO DESCRIPTION AND PREPARATION
A board with 16 squares.
16 different pieces each with 4 attributes
At the start of the game, the pieces are arranged at the side of the board.

OBJECTIVE OF THE GAME
To establish a line of four pieces, with at least one common attribute.
The line of pieces may be across the board, up and down, or along a diagonal.

FOURTO GAME SEQUENCE
The first player selects one of the 16 pieces and gives it to his opponent.
That player places the piece on any square on the board; they must then choose one of the 15 pieces remaining and give it to their opponent.
In their turn, that player places the piece on an empty square, and so on...

WINNING THE GAME
The game is won by the first player to call "FOURTO!".
1) A player calls "FOURTO!" and wins the game when, as they place the piece given to them:
They create a line of 4 of the same value of any of the attributes.
The other attribute values do not matter.
The player does not need to have placed the 3 other pieces themself.
The player must declare their win by calling "FOURTO!".
2) If this player has not noticed the alignment and passes a piece to the opponent:
The latter may "at that moment" call "FOURTO!" and indicate the alignment:
They win the game.
3) If none of the players sees the alignment during the move during which it is created, it loses any value and the game continues.

END OF THE GAME
Game winner: A player who calls and points out a "FOURTO!".
Game even or Tie or Cat's Game: All the pieces have been placed and no winner declared.

DURATION OF THE GAME
From 10 to 20 minutes. In a tournament, each player may be allocated a time limit of 1 minute per move.

VARIATION FOR BEGINNERS
(FOR EXAMPLE, CHILDREN...)
Until you are familiar with the game, you can play with 1,2 or 3 features as line criteria. For example: Create on the board a line of 4 pieces of the same color. (just one feature chosen).

VARIATION FOR ADVANCED PLAYERS
The objective of the game is to create a line or a square of 4 pieces having at least one common attribute. There are then 9 additional ways of calling "FOURTO!".